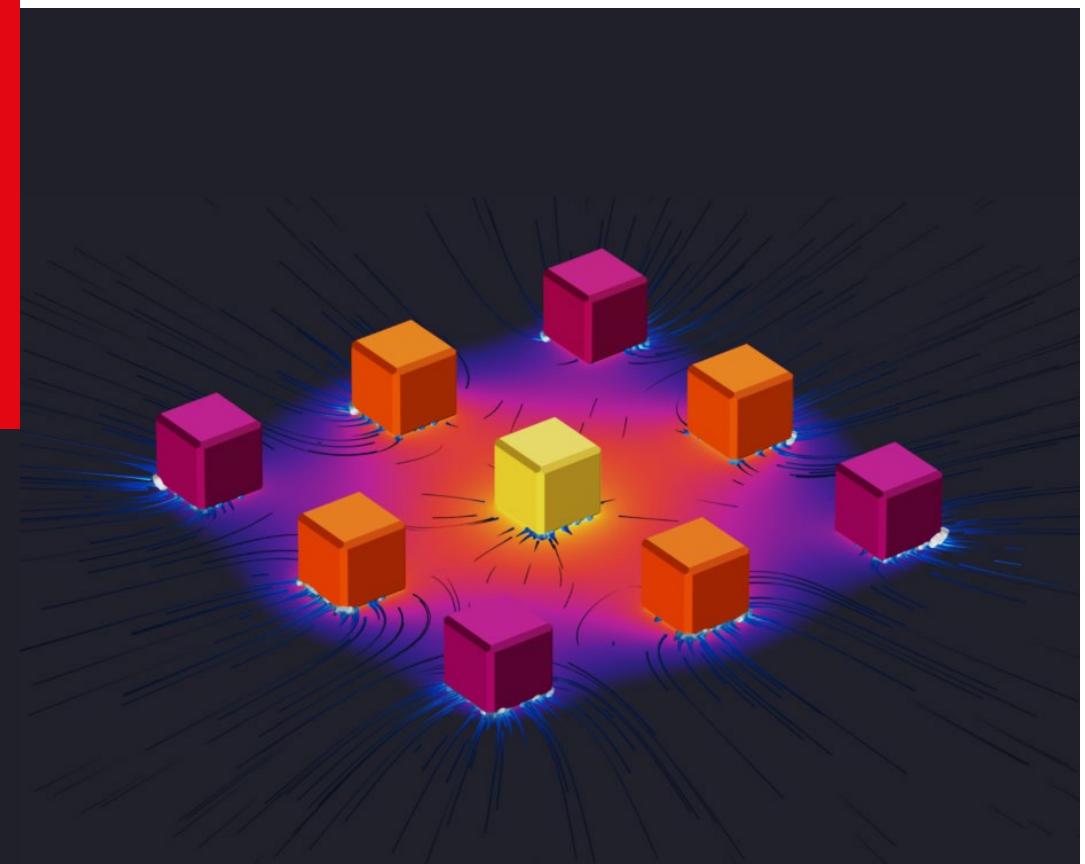


Nanoscale Heat Transfer (and Energy Conversion)

ME469

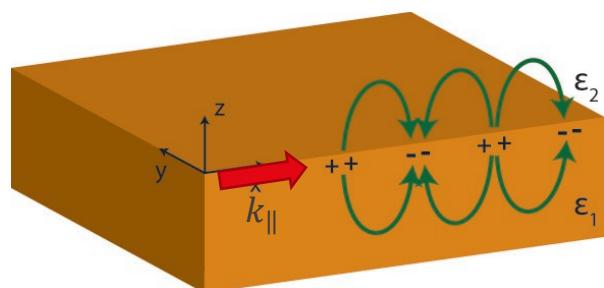
Instructor: Giulia Tagliabue



Nanophotonics for Thermal Control

- **Absorption/Emission Engineering**
 - **LDOS engineering and Near field heat transfer**
 - Thermophotovoltaics and Radiative cooling
- Thermoplasmonics and Thermonanophotonics
 - Thermo-plasmonics for thermocatalysis
 - Thermo-plasmonics for solar evaporation/desalination

Surface Polaritons (SPs)

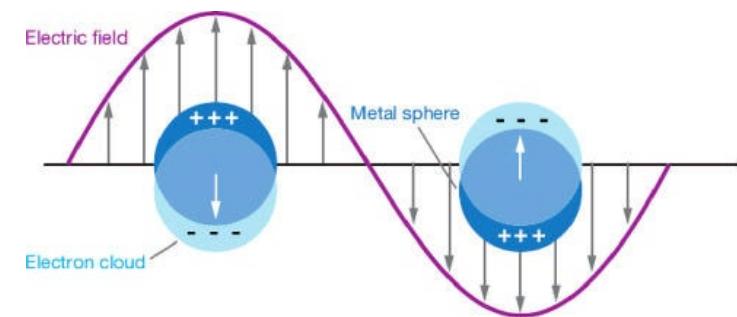


Quasiparticle originates from the strong-coupling of a photon with electrons (metal) or optical phonons (dielectric). The associated propagating wave is confined to an interface.

- **Surface plasmon polariton (SPPs)**
- **Surface phonon polariton (SPhPs)**

→ Modified dispersion relation (high DOS)

Resonators (Nanoantennas)

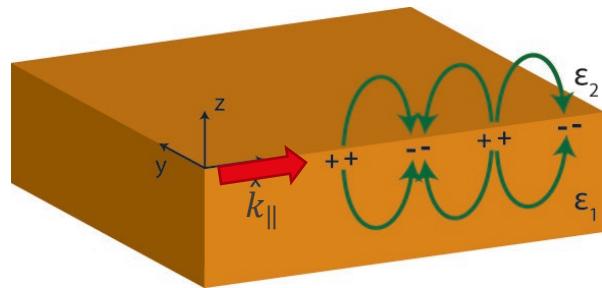


An incident electromagnetic wave induces resonant responses in finite nanostructures. Metallic and dielectric resonators exhibit different types of modes that are called, respectively:

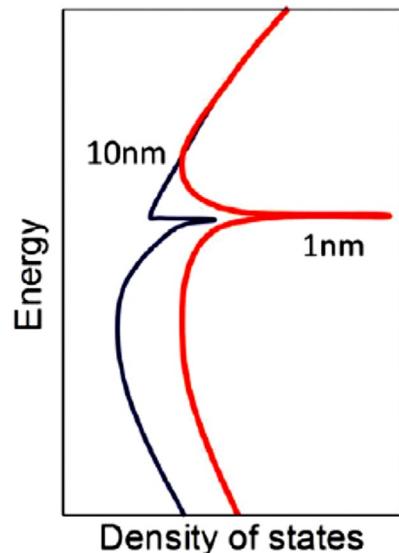
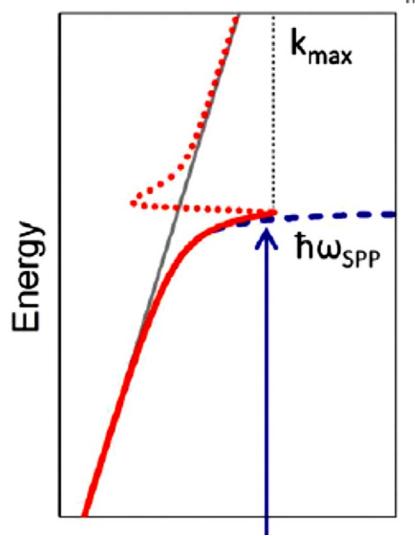
- **Localized surface plasmons (LSP)**
- **Mie resonances**

→ Resonance condition (high DOS)

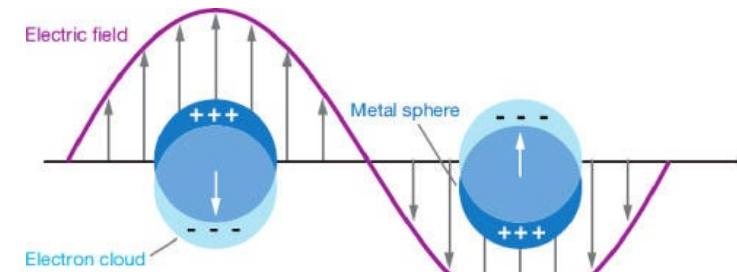
Surface Polaritons (SPs)



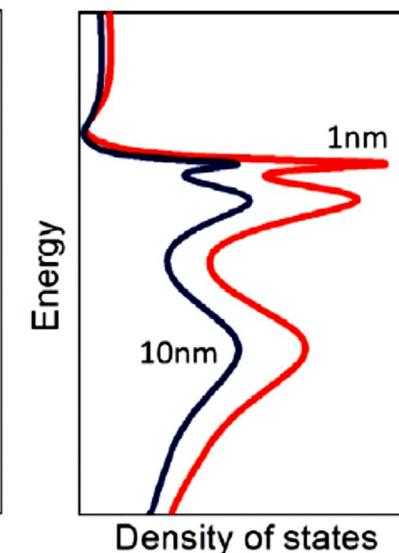
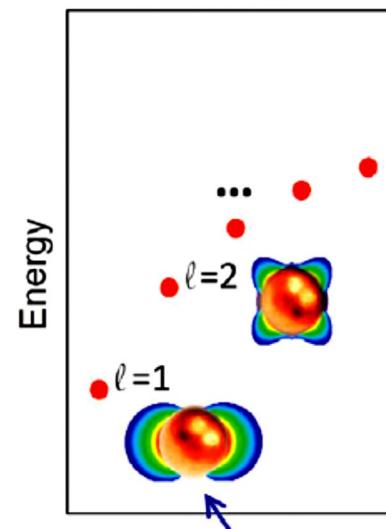
In-plane momentum, k_{\parallel}



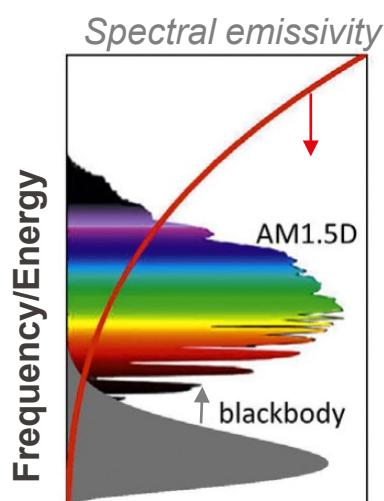
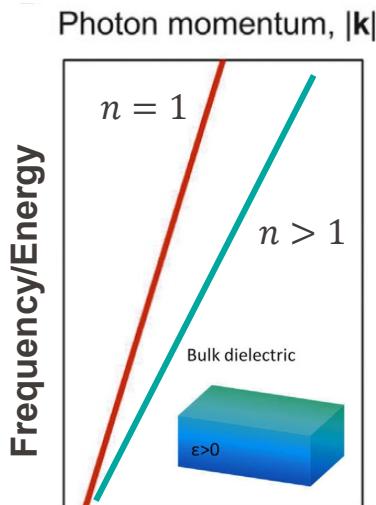
Resonators (Nanoantennas)



Angular momentum, ℓ



The Photon Density of States and the Blackbody Emission



Density of States

We know that photons are quanta of electromagnetic field oscillations and that they are bosons. For an electromagnetic wave propagating in an homogeneous bulk medium (i.e. air, glass, water) we have obtained (L10, slide 11) a linear dispersion relation:

$$\omega = \frac{c_0 k}{n}$$

Where $c_0 = \text{speed of light in vacuum}$
and $n = \text{real part of the refractive index}$

By analogy with the phonons in the Debye approximation, (L7, slide 33) it is possible to obtain the density of states (DOS) for photons:

$$D(\omega) = \frac{\omega^2}{\pi^2 c^3} = \frac{n^3 \omega^2}{\pi^2 c_0^3}$$

Where $c = \text{group velocity} = \frac{d\omega}{dk}$ that for a propagating wave in a n homogeneous medium corresponds to c_0/n

This quantity is indeed critical for determining the black-body emission spectrum. Indeed, we define the spectral emissivity as:

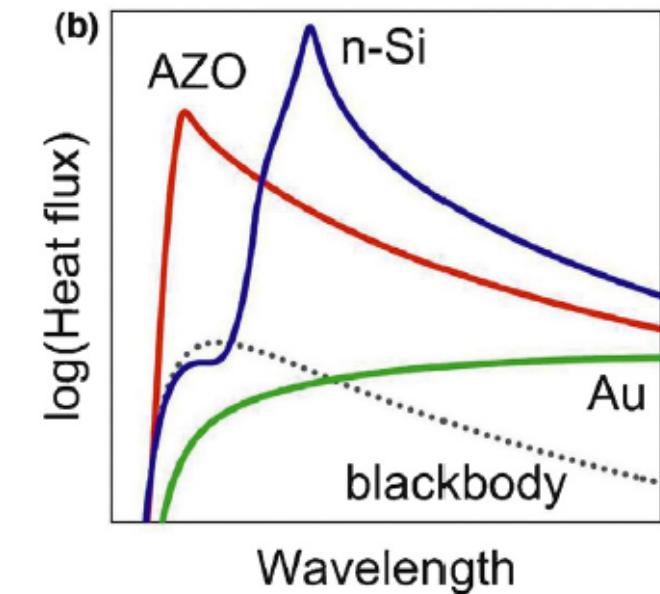
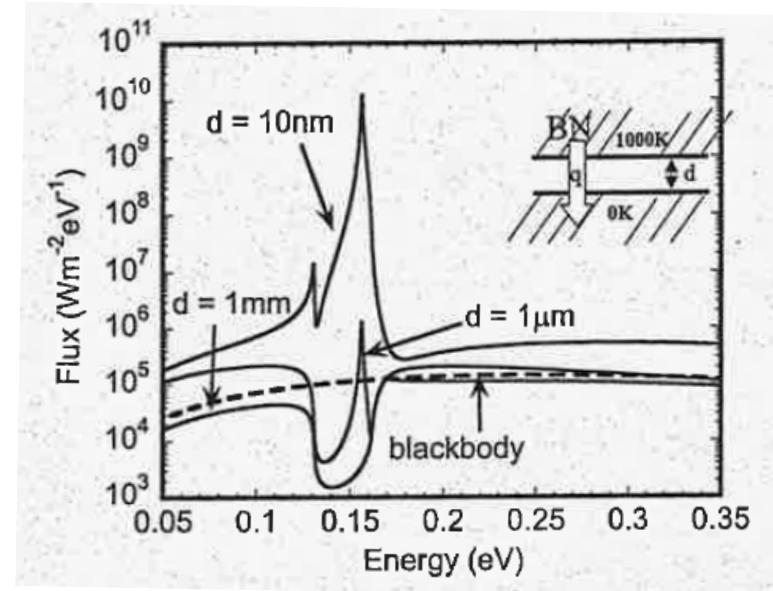
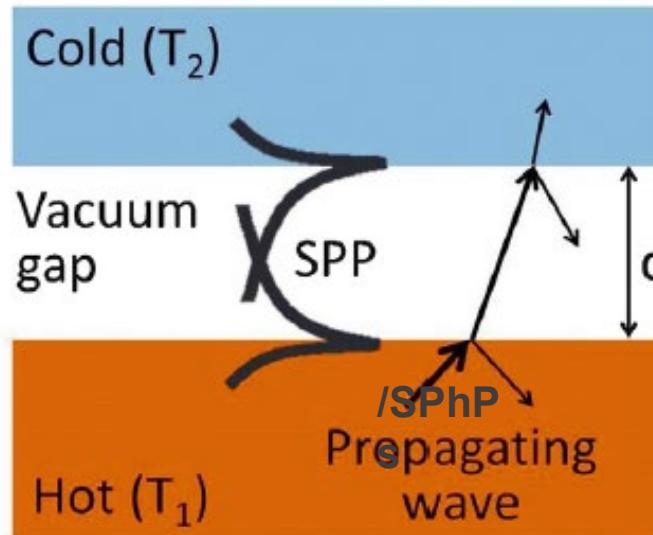
$$e_\lambda = \pi I_\lambda = \pi I_\omega \left| \frac{d\omega}{d\lambda} \right| = \pi \frac{c \mathbf{U}_\omega}{4\pi} \left| \frac{d\omega}{d\lambda} \right|$$

where:

$$U_\omega = \hbar \omega f(\omega, T) \quad \mathbf{D}(\omega) = \frac{\hbar}{\pi^2 c^3} \frac{\omega^3}{\exp\left(\frac{\hbar\omega}{k_B T}\right) - 1}$$

- By modifying the photon density of states we can alter the spectral emissivity of a surface/object
- To modify the photon density of states we need to modify the dispersion relation $\omega(k)$
- SPP and SPhP allow us to engineer the density of states, i.e. radiation absorption/emission

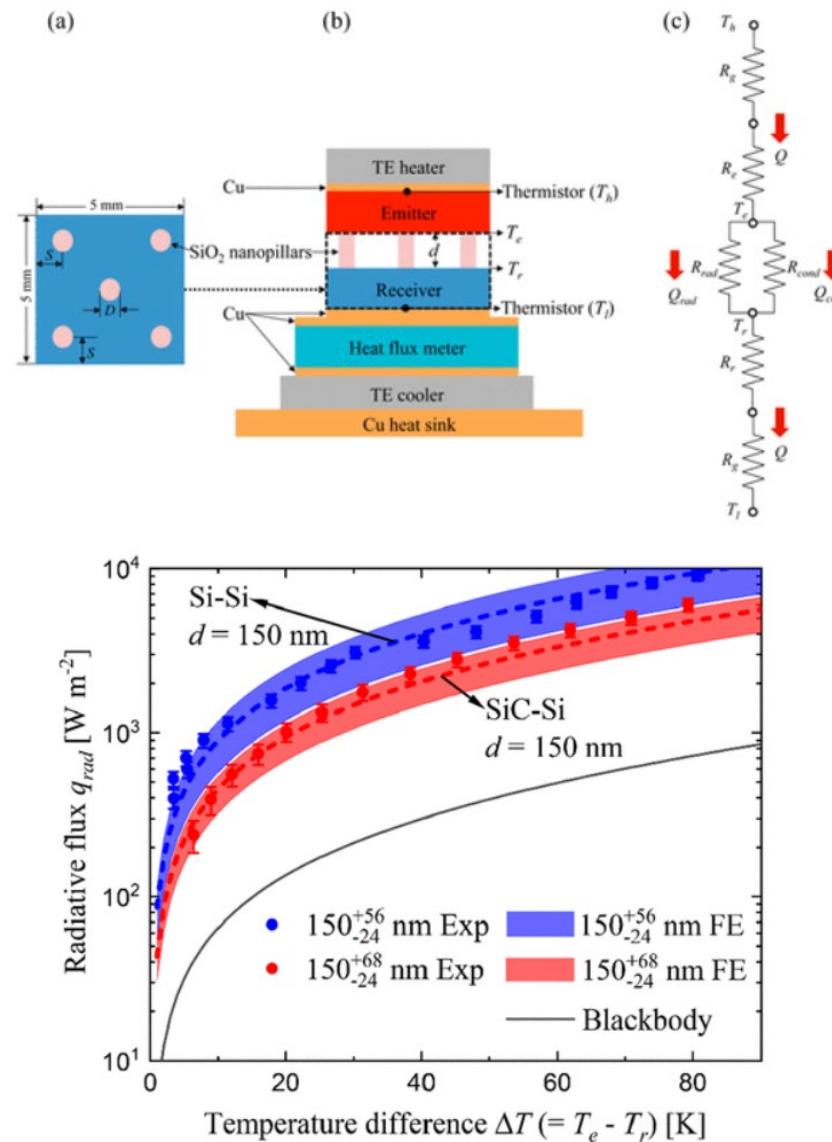
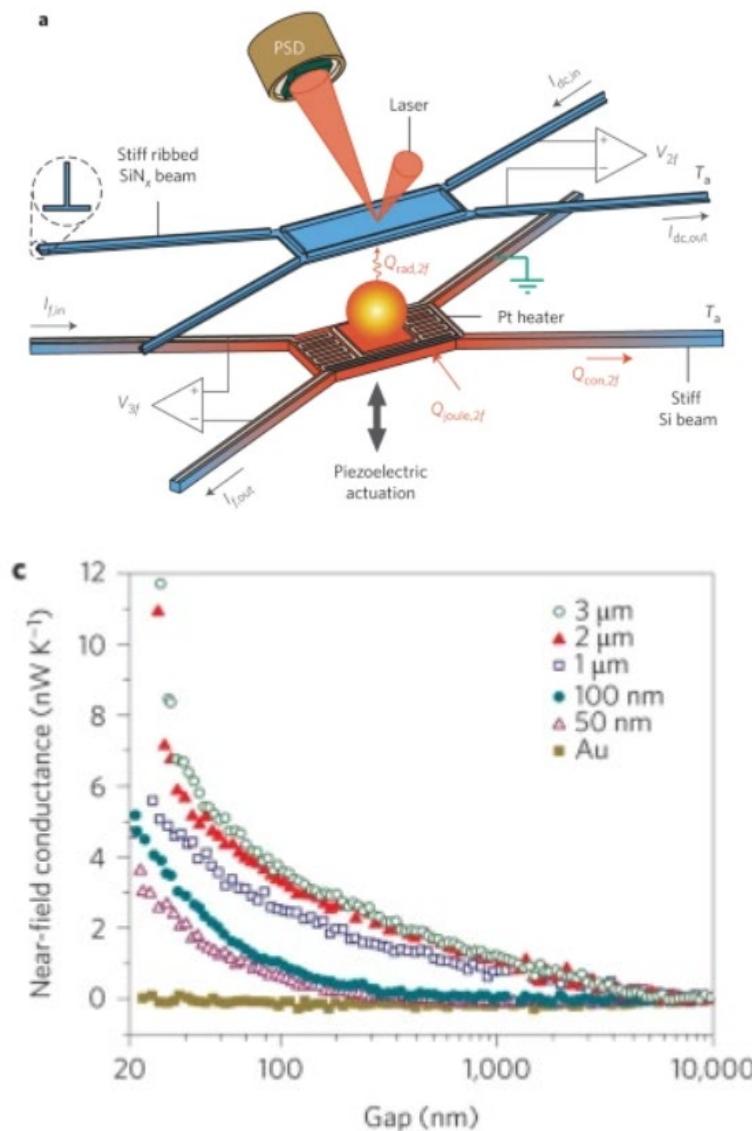
Enhancement of Near Field Radiative Heat Transfer



- For very small gaps SPPs or SPhPs modes can significantly enhance radiative energy transfer, exceeding the blackbody limit
- SPhPs are often more suitable because they can better match the peak blackbody emission frequency (typically in the infrared) and thus enhance the spectral region with the highest photon content

Enhancement of Near Field Radiative Heat Transfer

EPFL



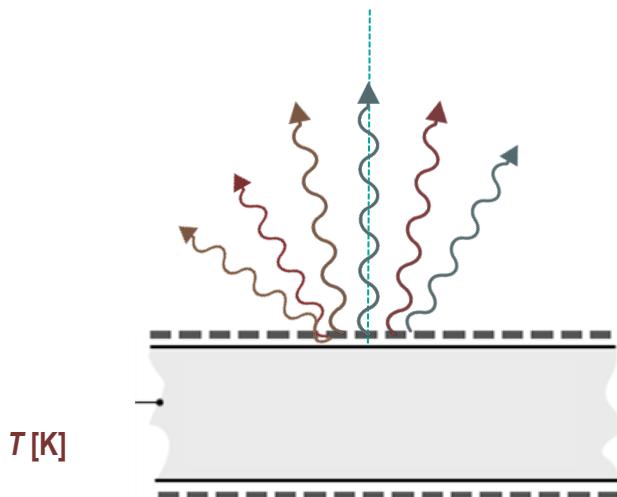
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Absorption/Emission Engineering

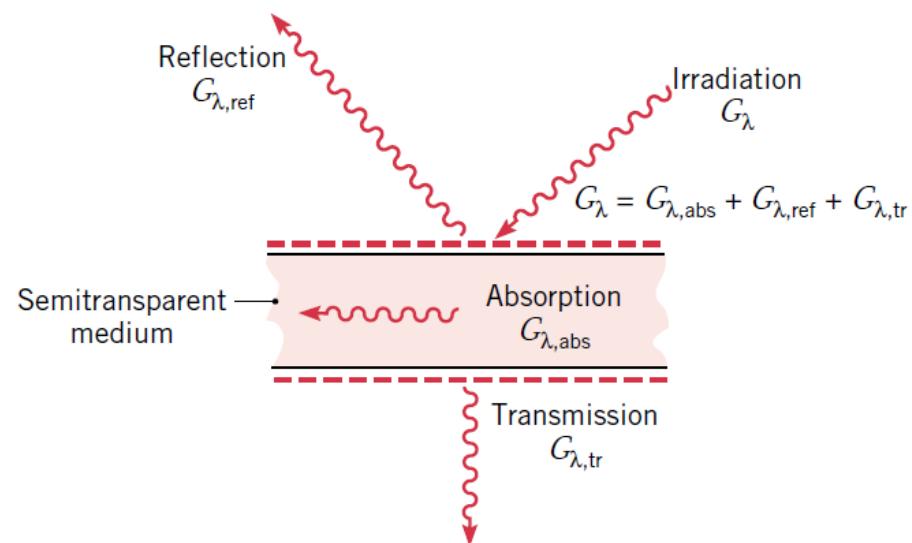
Emission of Thermal Radiation

$$I_{\lambda,e}(\lambda, \theta, \Phi, T)$$



Interaction of Radiation with Matter

$$1 = \alpha_\lambda + \rho_\lambda + \tau_\lambda$$



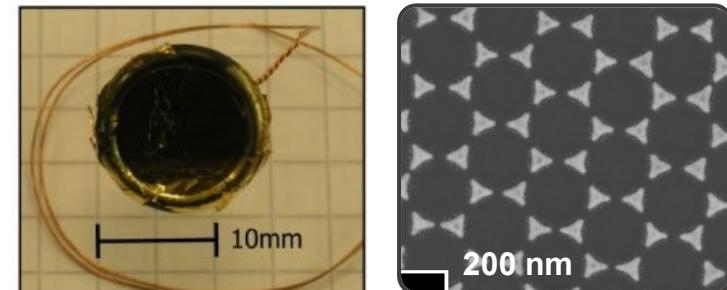
- From Kirckhoffs law we know that $\epsilon_{\lambda,\theta} = \alpha_{\lambda,\theta}$.
- We can use nanostructures to control the spectral and angular absorption of surfaces
- We can engineer the emissivity of surfaces.

Absorption/Emission Engineering

Planar Au



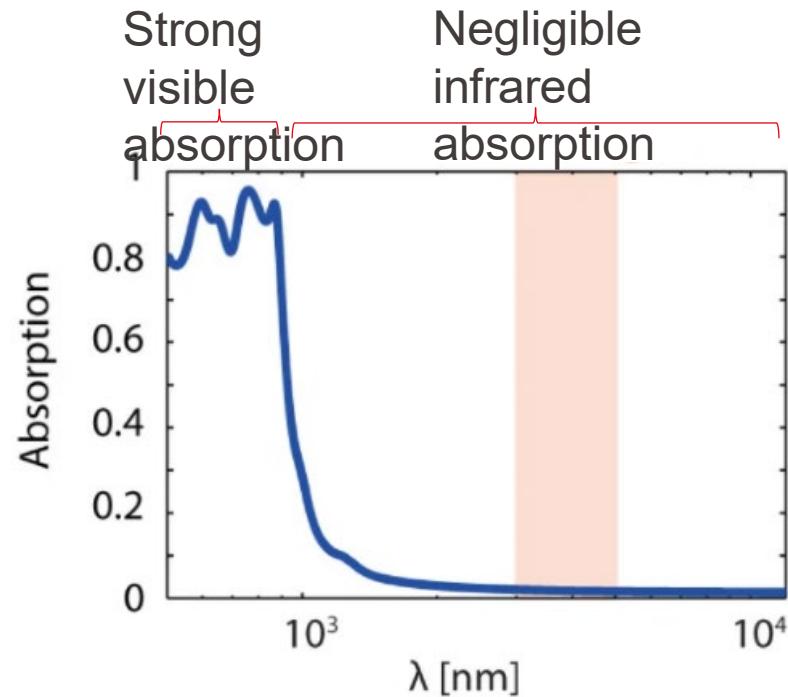
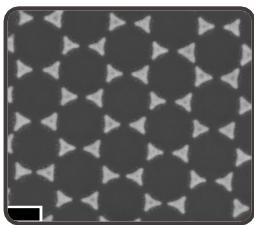
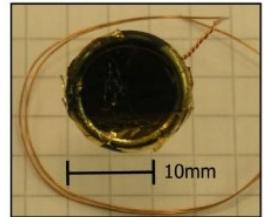
Nanostructured Au



Tagliabue et al. *Nanoscale* 5 (2013);

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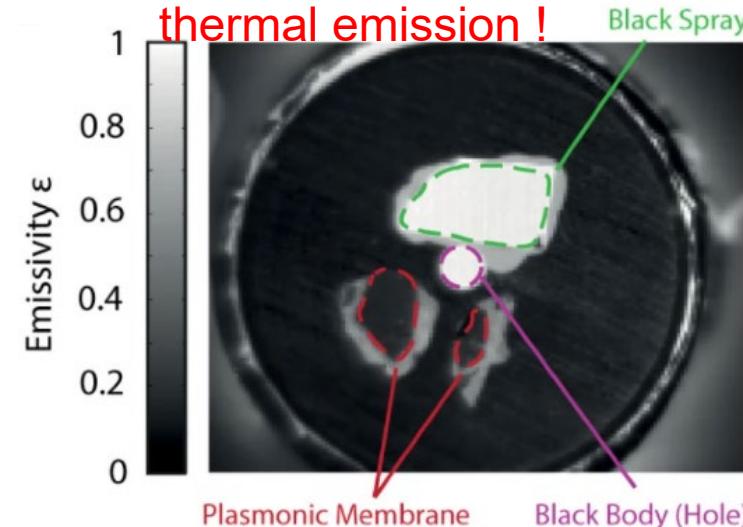
Absorption/Emission Engineering



Tagliabue et al. Sci. Rep. (2014);



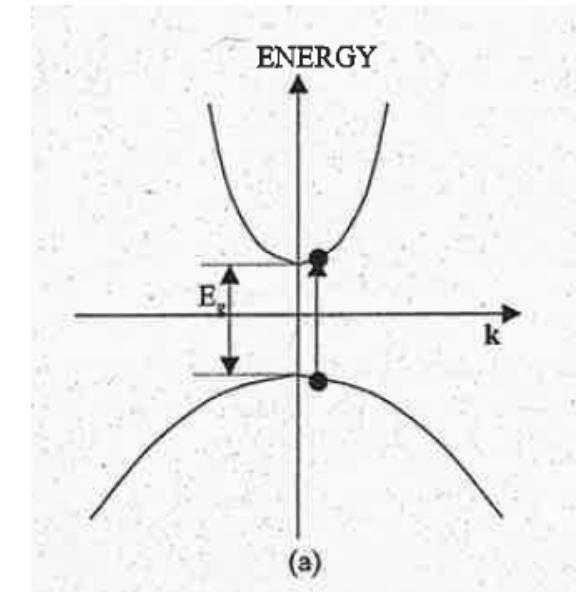
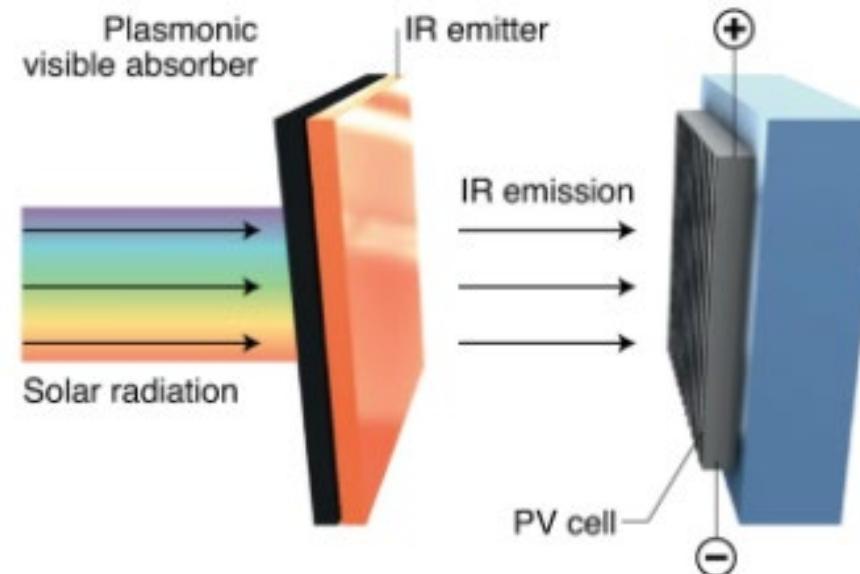
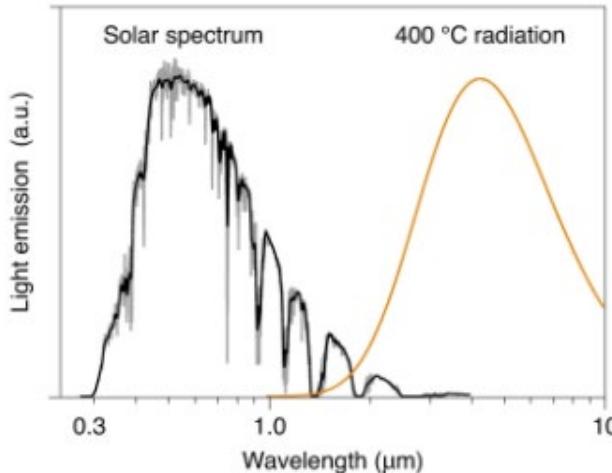
Energy absorbed from visible light is not lost as thermal emission !



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- We can use nanostructures to control the spectral and angular absorption of surfaces
- We can engineer the emissivity of surfaces

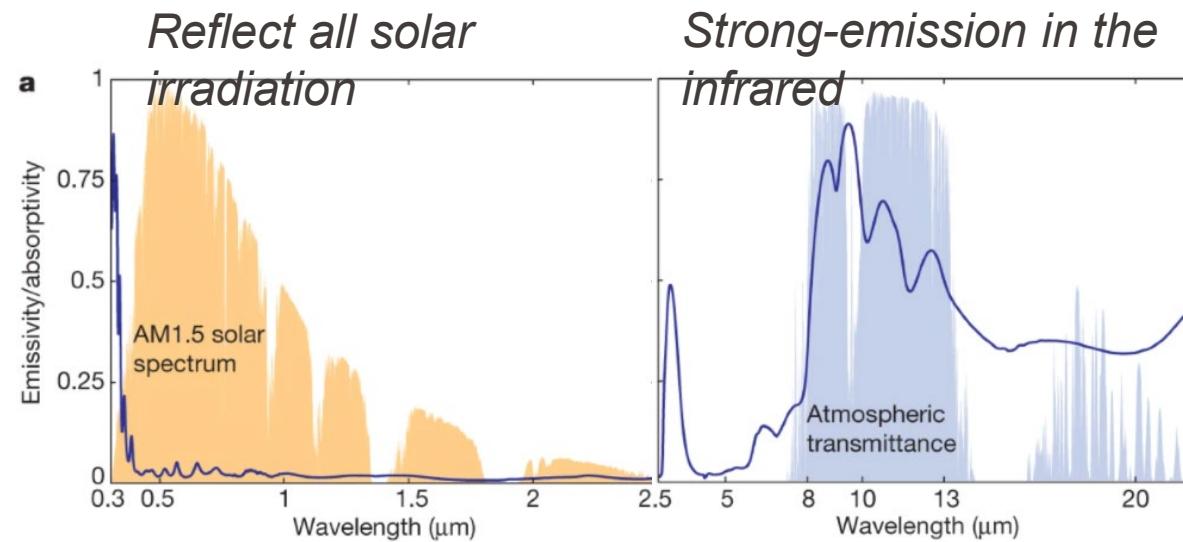
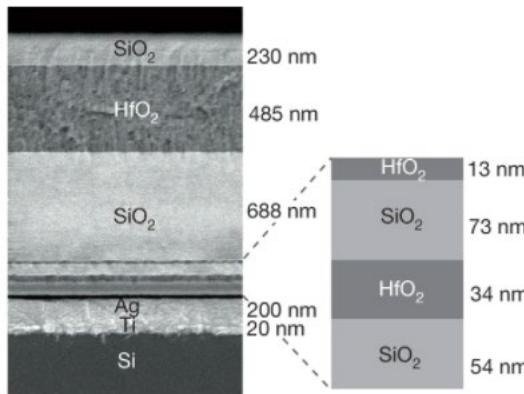
Absorption/Emission Engineering - Thermophotovoltaics

EPFL



- Perfect absorption of solar light and no front emission of IR light (thermal losses)
- Back emission of IR at energies matching the solar-cell bandgap (minimize thermalization losses)

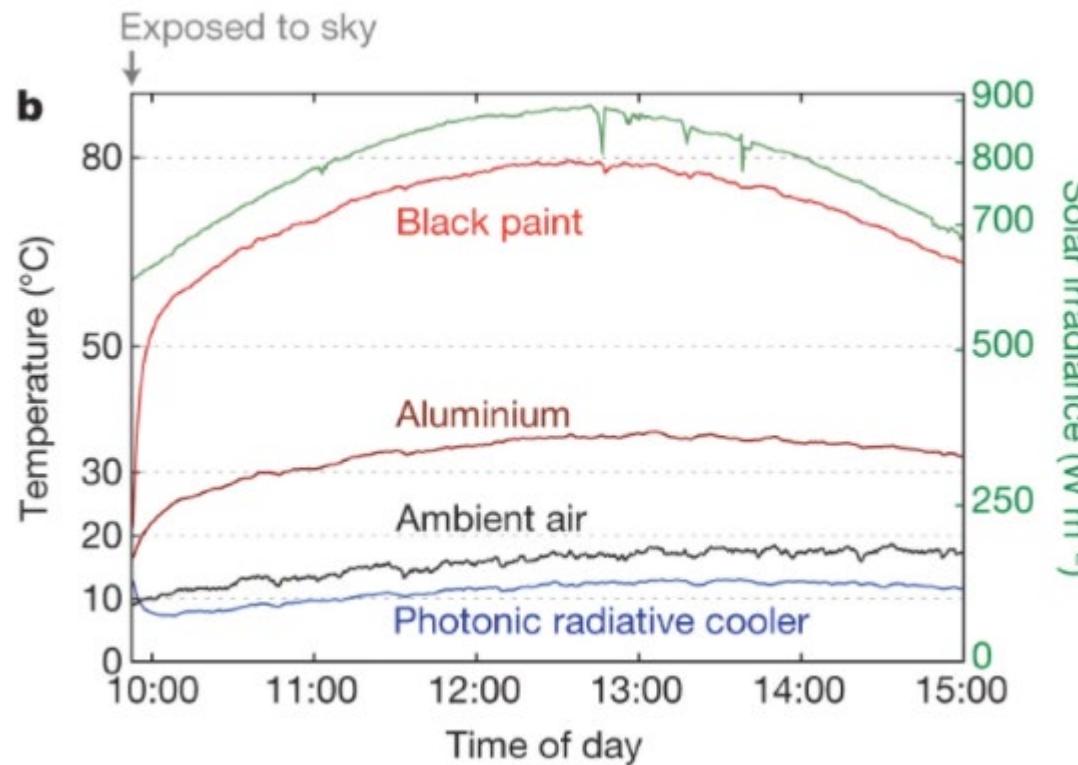
Absorption/Emission Engineering – Radiative Cooling



More energy is emitted than absorbed achieving radiative cooling of the object even under solar irradiation!

- Perfect reflection of sunlight in order to avoid any thermal input
- Strong emission of infrared light at wavelength corresponding to the transparency window of the atmosphere, corresponding to effective loss of energy

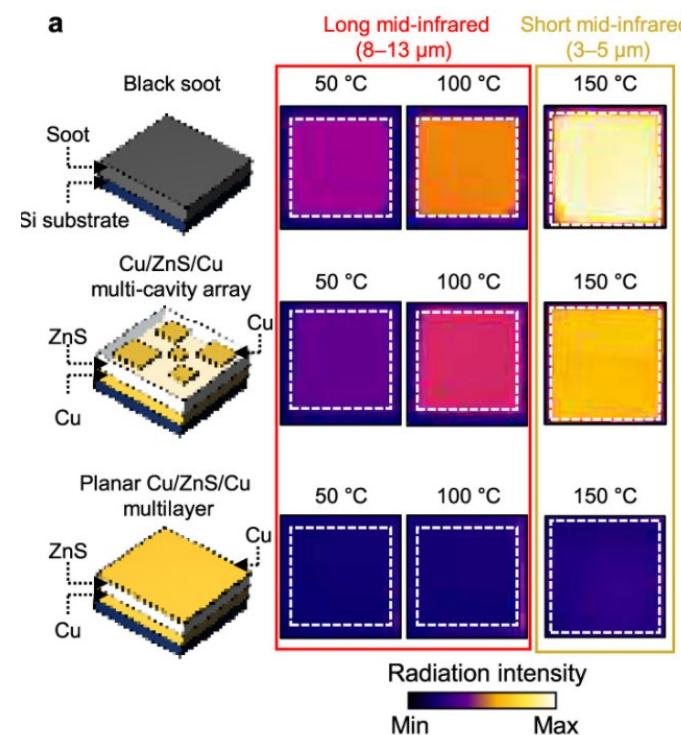
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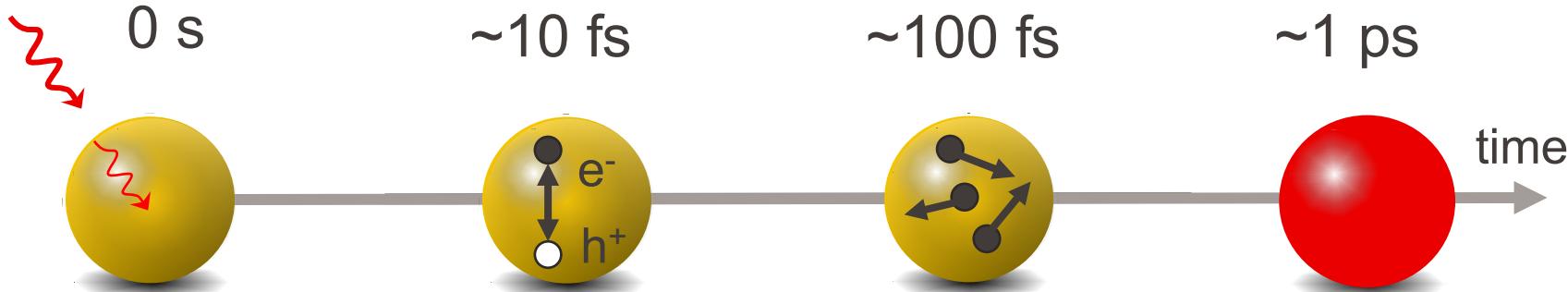
Absorption/Emission Engineering – Radiative Cooling



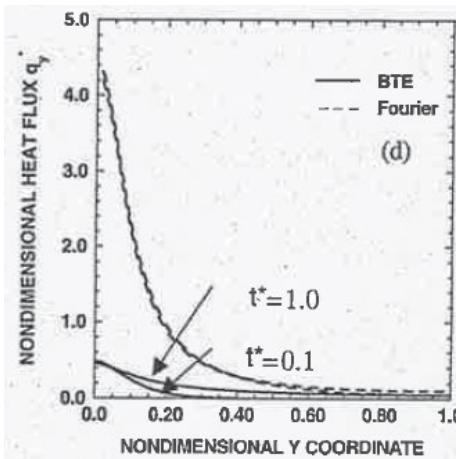
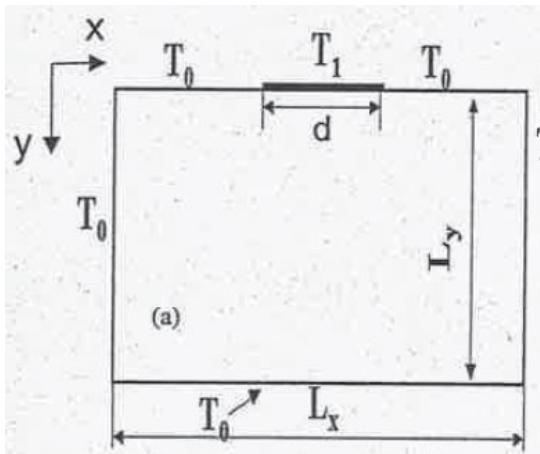
- A similar concept can be used also to realize cooling clothes and fabric as well as coatings than can “cloak” hot object from the view of infrared cameras

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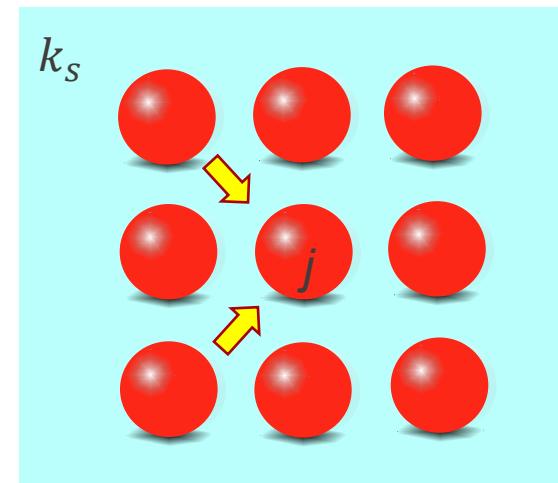
Thermoplasmonics



Nanoscale Heat Sources



Collective Heating Effects



Thermoplasmonics for Solar Evaporation/Desalination

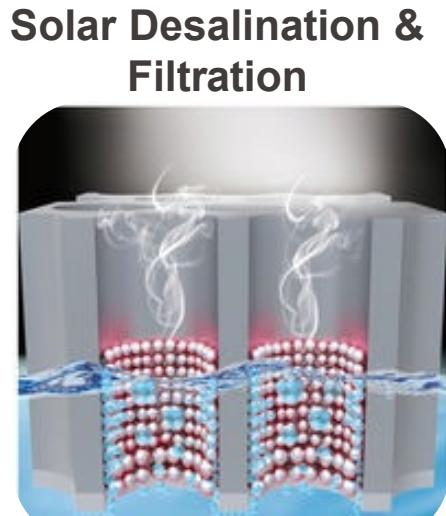
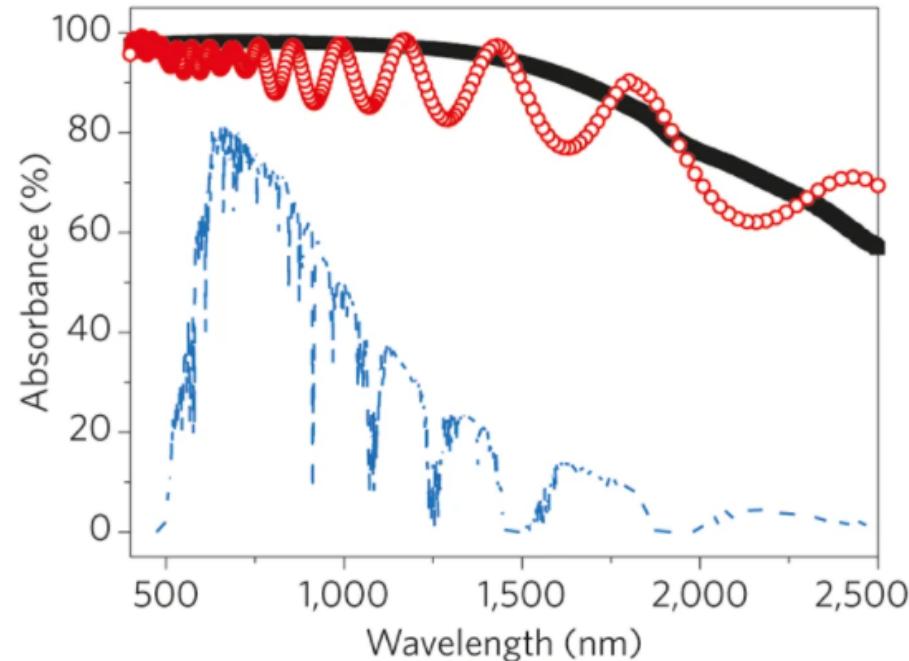
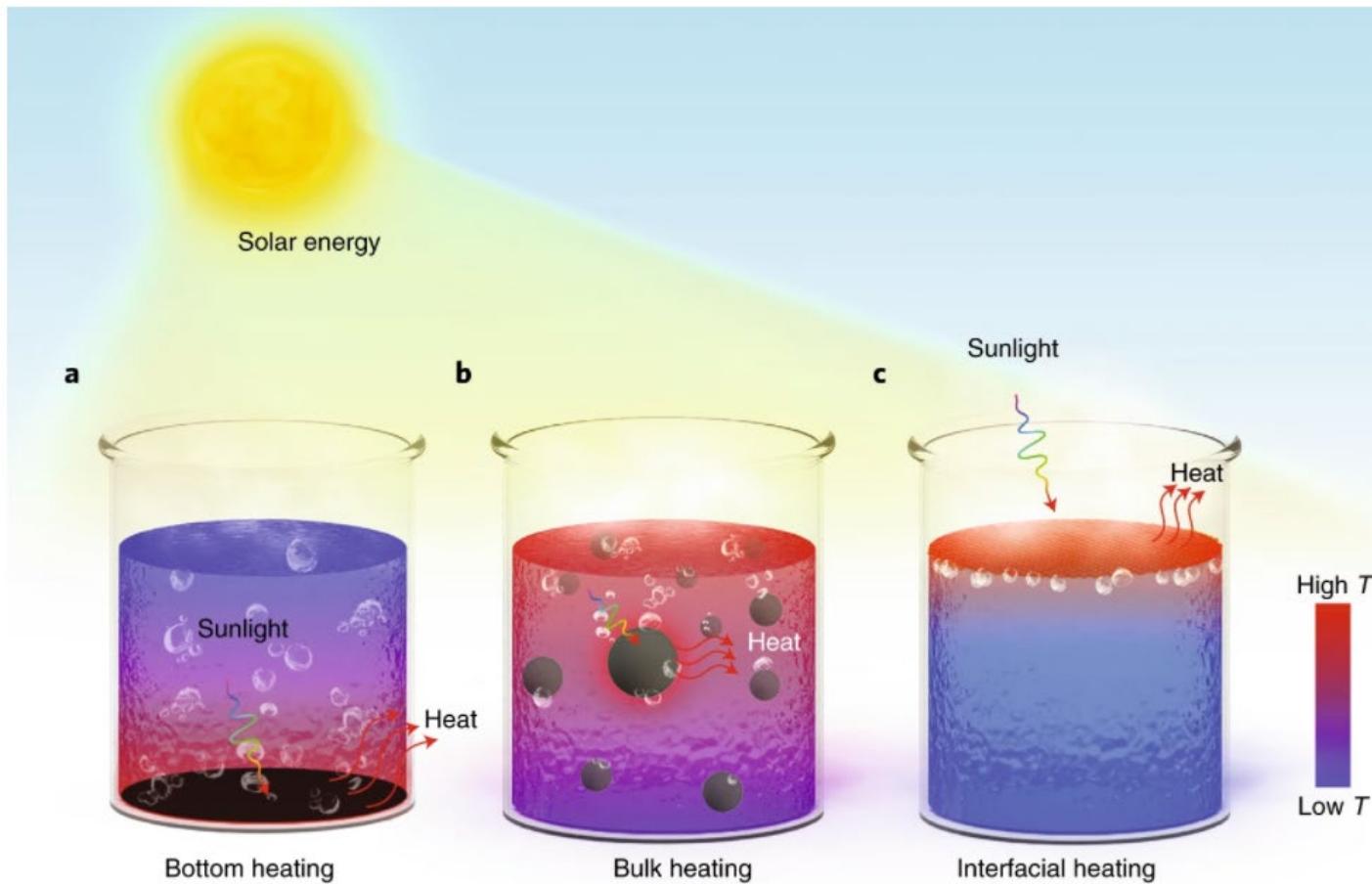


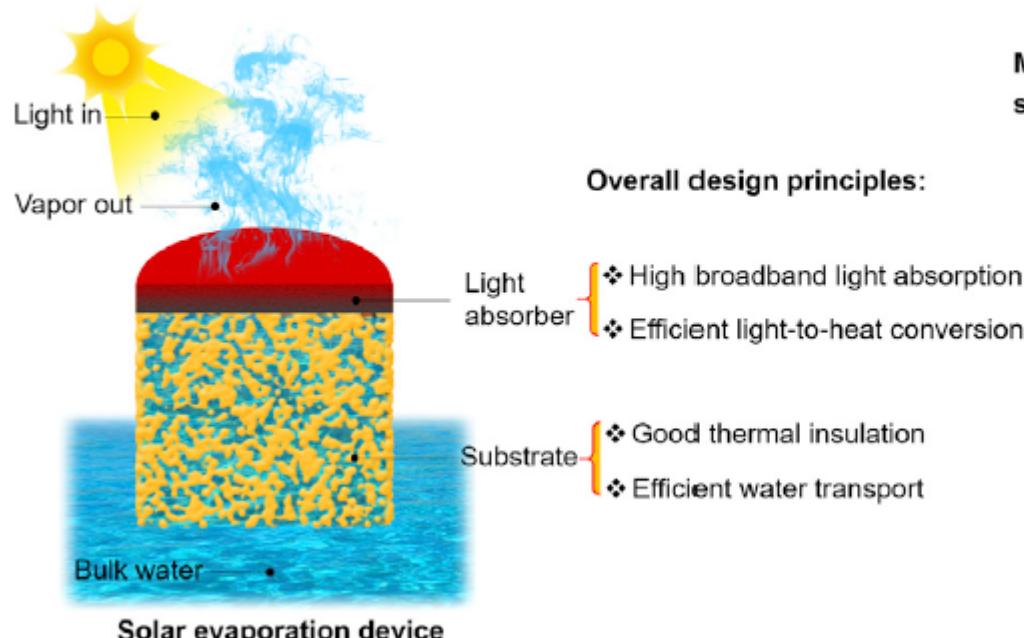
Figure 1: The Al-based plasmonic absorber synthesized by Zhou *et al.* absorbs most of the solar spectrum.



Solar-driven Interfacial Evaporation



Solar-driven Interfacial Evaporation



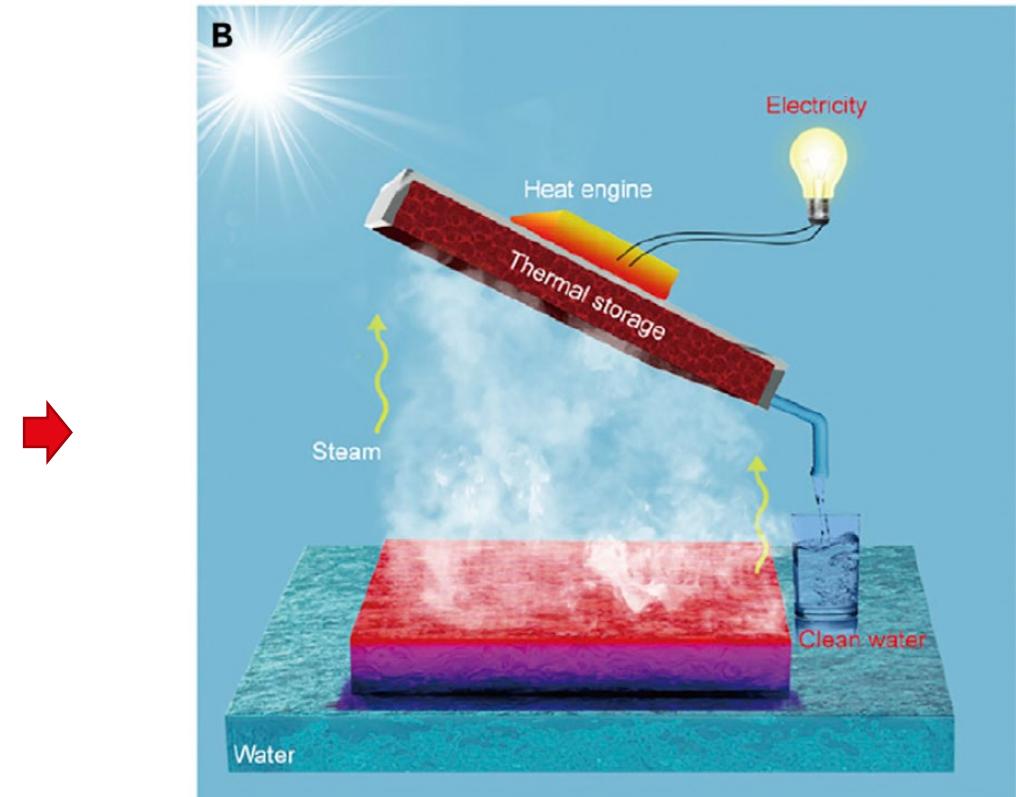
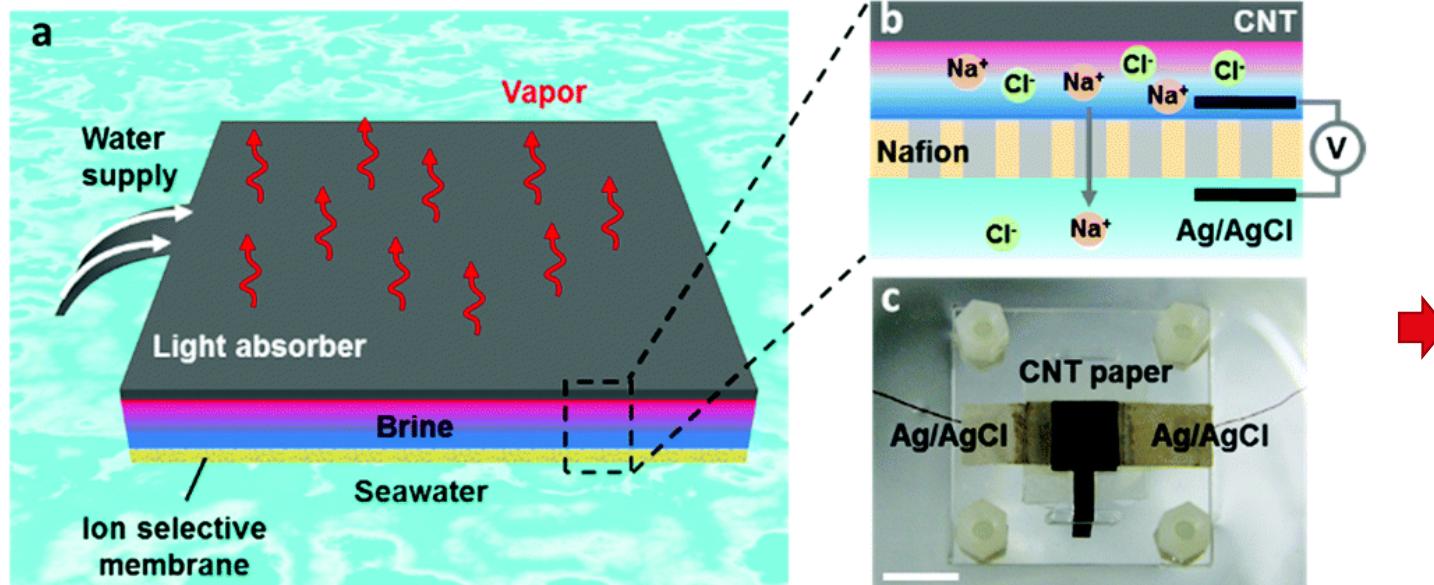
Overall design principles:

- Light absorber
 - High broadband light absorption
 - Efficient light-to-heat conversion
- Substrate
 - Good thermal insulation
 - Efficient water transport

Material and structural engineering strategies:

- Light absorption and light-to-heat conversion engineering
- Heat localization and thermal concentration
- Water pathway design
- Interface engineering
- Biomimetic structural design
- 3D evaporator design
- Salt-rejection structural design
- Theoretical modeling

Solar-driven Interfacial Evaporation



- Combine water purification with electricity production